

# ANGRY BIRDS MARCH



*the game music for orchestra*

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**Allegro giocoso**

Score for orchestra, featuring the following instruments and parts:

- Piccolo: Rests throughout the score.
- Flute: Melodic line starting with a *mf* dynamic, featuring eighth and sixteenth notes.
- Oboe: Rests throughout the score.
- Clarinet in B $\flat$ : Rests throughout the score.
- Bassoon: Bass line with eighth and sixteenth notes.
- Cymbals: Rests throughout the score.
- Xylophone: Rests throughout the score.
- Violin: Rests throughout the score.
- Viola: Rests throughout the score.
- Violoncello: Bass line with eighth and sixteenth notes.
- Contrabass: Bass line with eighth and sixteenth notes.

The score is in 4/4 time with a key signature of one sharp (F#). The tempo is marked **Allegro giocoso**. The dynamic marking *mf* (mezzo-forte) is present for the Flute part.

3

Picc.

Fl.

Ob.

Cl.

Bsn.

Cym.

Xyl.

Vln.

Vla.

Vc.

Cb.

*mf*

Detailed description: This is a page of a musical score for a symphony orchestra. It features eleven staves, each labeled with an instrument: Piccolo (Picc.), Flute (Fl.), Oboe (Ob.), Clarinet (Cl.), Bassoon (Bsn.), Cymbal (Cym.), Xylophone (Xyl.), Violin (Vln.), Viola (Vla.), Violoncello (Vc.), and Contrabass (Cb.). The score is in the key of D major (one sharp) and 3/4 time. A rehearsal mark '3' is placed above the Piccolo staff. The Piccolo and Flute parts play a melodic line with eighth notes and slurs. The Oboe, Clarinet, and Bassoon parts play a rhythmic accompaniment of eighth notes. The Violin and Viola parts play a steady eighth-note accompaniment. The Cymbal and Xylophone parts are mostly silent, with a few specific notes. The Violoncello and Contrabass parts play a simple bass line. A dynamic marking of *mf* (mezzo-forte) is indicated in the Flute staff.